**Table of Contents: Volume 8 (1992)**

**Number 1**


Editorial ..... *Takeo Kanade* 5
Finding Convex Edge Groupings in an Image ..... *Daniel P. Huttenlocher and Peter C. Wayner* 7
Measurement and Integration of 3-D Structures by Tracking Edge Lines ..... *James L. Crowley, Patrick Stelmaszyk, Thomas Skordas, and Pierre Puget* 29
Qualitative Surface Shape from Deformation of Image Curves ..... *Roberto Cipolla and Andrew Zisserman* 53
Stereo Vision for Planetary Rovers: Stochastic Modeling to Near Real-Time Implementation ..... *Larry Matthies* 71


**Number 2**


Feature Extraction from Faces Using Deformable Templates ..... *Alan L. Yuille, Peter W. Hallinan, and David S. Cohen* 99
Robust Model-based Motion Tracking Through the Integration of Search and Estimation ..... *David G. Lowe* 113
A Theory of Self-Calibration of a Moving Camera ... *Stephen J. Maybank and Olivier D. Faugeras* 123
Computation of Discontinuous Optical Flow by Domain Decomposition and Shape Optimization ..... *C. Schnörr* 153


**Number 3**

***Special Issue: VLSI for Computer Vision***
***Guest Editor: James J. Clark***


Guest Editor Introduction ..... *James J. Clark* 175
A VLSI Pyramid Chip for Multiresolution Image Analysis ..... *Gooitzen S. van der Wal and Peter J. Burt* 177
Analog VLSI Circuits for Stimulus Localization and Centroid Computation ... *Stephen P. DeWeerth* 191
Computing Motion Using Analog VLSI Vision Chips: An Exerimental Comparison Among Different Approaches ..... *Timothy Horiuchi, Wyeth Bair, Brooks Bishofberger, John Lazzaro, Andrew Moore, and Christof Koch* 203
Analog VLSI Systems for Image Acquistion and Fast Early Vision Processing ..... *John L. Wyatt, Jr., Craig Keast, Mark Seidel, David Standley, Berthold Horn, Tom Knight, Charles Sodini, Hae-Seung Lee, and Tomaso Poggio* 217
Dynamic Wires: An Analog VLSI Model for Object-Based Processing ..... *Shih-Chii Liu and John Harris* 231

**Table of Contents: Volume 9 (1992)**

**Number 1**

***Special Issue: Machine Vision Research at Osaka University***
***Guest Editors: Minoru Asada and Saburo Tsuji***


Guest Editor Introduction ..... *Minoru Asada and Saburo Tsuji* 5
Computer Vision Based on a Hypothesization and Verification Scheme by Parallel Relaxation .....
..... *Koh Kakusho, Seiichiro Dan and Tadahiro Kitahashi* 13
Dynamic Integration of Height Maps into a 3D World Representation from Range Image Sequences.
..... *Minoru Asada, Masahiro Kimura, Yasuhiro Taniguchi and Yoshiaki Shirai* 31
Panoramic Representation for Route Recognition by a Mobile Robot .....
..... *Jiang Yu Zheng and Saburo Tsuji* 55


**Number 2**


Surface Shape from the Deformation of Apparent Contours ..... *Roberto Cipolla and Andrew Blake* 83
An Optimization-Based Approach to the Interpretation of Single-Line Drawings as 3D Wire Frames.
..... *Yvan G. Leclerc and Martin A. Fischler* 113
Shape and Motion from Image Streams under Orthography: A Factorization Method .....
..... *Carlo Tomasi and Takeo Kanade* 137


**Number 3**


Motion Recovery from Image Sequences Using Only First Order Optical Flow Information .....
..... *Shahriar Negahdaripour and Shinhak Lee* 163
Constructing Object Models from Multiple Images ..... *J. Ross Stenstrom and C. Ian Connolly* 185
Recognizing Corners by Fitting Parametric Models ..... *Karl Rohr* 213
Computing Exact Aspect Graphs of Curved Objects: Algebraic Surfaces .....
..... *Sylvain Petitjean, Jean Ponce, and David J. Kriegman* 231